

Tuesday, August 12, 2014

## **34000 SERIES THERMAL & NON-THERMAL HURRICANE IMPACT STOREFRONT SYSTEM and NON-THERMAL HURRICANE IMPACT ENTRANCES**

Tubelite is excited to introduce additional ForceFront™ Storm products, designed for hurricane impact resistance.

The Tubelite 34000 Series is a 2-1/2-by-5-inch flush-glazed, storefront system for use on first floor, single-span applications in Impact areas. This impact-resistant screw-spline framing is set up to be glazed with 1 5/16-inch laminated glass positioned in the center of the frame. The new storefront is offered as either a non-thermal system [E34000] or with a single poured-and-debridged thermal improvement option [T34000].

ForceFront medium stile entrance doors were tested with this storefront framing to provide a complete impact-resistant system that is easy to fabricate and install. They were designed for compliance with HVHZ Wind Zone 2 with large and small missile impact, (ASTM E 1886-05/E 1996-09 TAS 201) and with forced entry testing to meet AAMA 1304-02. The door stiles have a 4" profile width and a depth of 1 3/4". Glass is insulated with a laminate interlayer making the thickness 1 1/16".

Design details and installation instructions can be found on the Tubelite website at [www.tubeliteinc.com](http://www.tubeliteinc.com).

Tubelite's ForceFront 34000 storefront system components can be produced using EcoLuminum™, a high recycled-content aluminum billet composition with eco-friendly, durable finishes.

The price book pages for the ForceFront section (ES) can be found on the Client Page of Tubelite's website, and are being published in an updated print version.

The Easy Estimate spreadsheet will be updated to include 34000 Series Storefront and posted on the Tubelite Client Page.

Please contact your Client Development Manager if you do not have a login for the client section of the website or if you have any questions regarding this powerful addition to the Tubelite product line.

Yours truly,



Mary Olivier  
Director of Marketing

